

Sample Test: SAFe® 4 Advanced Scrum Master

This sample test provides example (not actual) content and format of the questions that will be on the certification exam. Performance on the sample test is NOT an indicator of performance on the certification exam and this should not be considered an assessment tool.

1. What is a key role of the Scrum Master?

- A. To accept Stories
- B. To estimate Stories
- C. To manage the team
- D. To help the team identify and remove bottlenecks

2. What is an example of an anti-pattern a Scrum Master might face?

- A. Teams coordinate with other teams
- B. Developers do not work collaboratively on stories
- C. Teams that keep stories small to support team iteration
- D. A product owner representing the 'Voice of the Customer'

3. Who acts as the 'Chief Scrum Master' for the Agile Release Train?

- A. Scrum Master
- B. Business Owner
- C. Product Manager
- D. Release Train Engineer

4. What is the recommended timeframe for cadence-based PI Planning?

- A. 4-6 weeks
- B. 6-8 weeks
- C. 8-12 weeks
- D. 12-16 weeks

5. During PI planning, what are two key purposes of the hourly Scrum of Scrums checkpoint meeting? (Choose two.)

- A. To help keep teams on track
- B. To support early identification of risk
- C. To align milestones with PI objectives
- D. To keep stretch objectives within scope
- E. To ensure PI objectives have direct user value

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6. What is the purpose of the Solution Demo?

- A. To inspect and adapt
- B. To identify work that is not completed
- C. To plan for future cadence-based planning
- D. To compare planned vs. actual business value

7. What benefit does cadence development provide?

- A. Limits WIP
- B. Limits variability
- C. Synchronization
- D. Causes multiple events to occur at the same time

8. What is a typical measurement in Kanban?

- A. Velocity
- B. Code quality
- C. Average WIP
- D. Queue length

9. What is one of the most important tasks of a Scrum Master?

- A. Increasing the velocity
- B. Fostering collaboration
- C. Following Scrum events
- D. Reporting status to management

10. What are two actions a team can take to improve economic outcomes? (Choose two.)

- A. Late integration
- B. Increase velocity
- C. Test automation
- D. Research spike/enabler
- E. Delay performance testing

11. What are two examples of an organizational structure anti-pattern? (Choose two.)

- A. The Scrum Master runs backlog refinement
- B. There are two Product Owners for the team
- C. There is one Scrum Master supporting the team
- D. The Development Team's manager is also the Product Owner
- E. Development Team members rotate the role of the Scrum Master

12. During Inspect and Adapt, what does the System Demo show that has accumulated during the PI?

- A. Skills
- B. Defects
- C. Features
- D. Knowledge

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13. Which two statements describe the design of the team Kanban board? (Choose two.)

- A. It has a WIP limit for every stage that is adjusted empirically
- B. It has the same design across all Agile teams to ensure consistent execution
- C. It is primarily a task board used to visualize the Iteration Backlog and related tasks
- D. It is designed by the Development Team with coaching from the Scrum Master, and it is based on the team's workflow
- E. It is designed by the Scrum Master so that team members follow her suggestions on how the work needs to be done

14. What does the Improvement Roadmap document?

- A. Code which needs refactored
- B. The organization's business strategy
- C. New practices the team wants to adopt
- D. Relevant training the team has completed

15. What are two reasons the 5 Whys technique is effective? (Choose two.)

- A. It allows for assumptions and logic traps
- B. It is an effective way for the team to collaborate
- C. It allows problems of a similar nature to be combined into groups
- D. It reveals the nature of the problem through repeating "why" five times
- E. It explores the cause and effect relationship underlying a particular problem

Answer Key:

- 1. D
- 2. B
- 3. D
- 4. C
- 5. AB
- 6. D
- 7. B
- 8. C
- 9. B
- 10. CD
- 11. BD
- 12. C
- 13. AD
- 14. C
- 15. DE

(End of sample test)